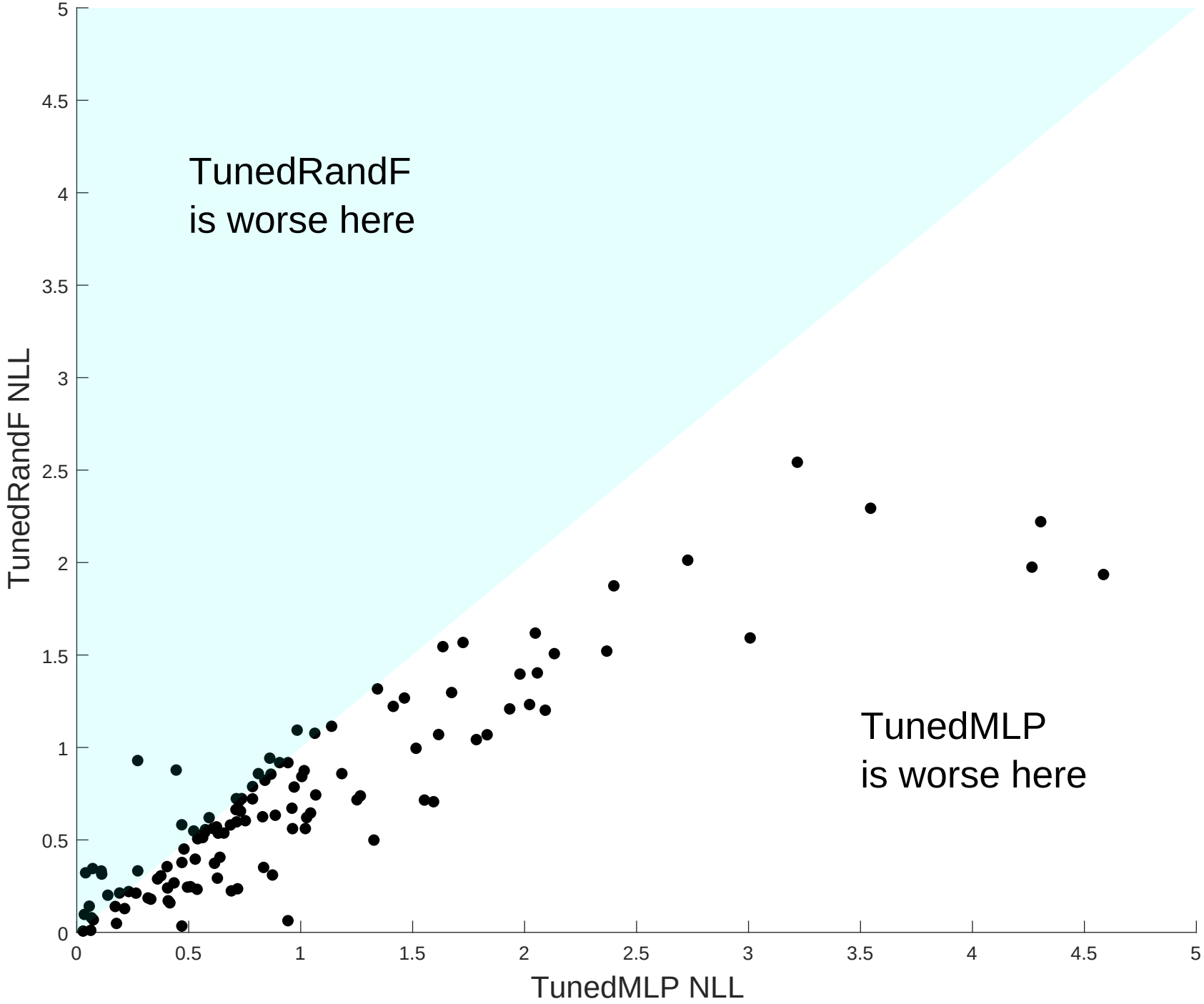

TunedRandF
is worse here
TunedMLP
is worse here
TunedRandF NLL
TunedMLP NLL
0
0.5
1
1.5
2
2.5
3
3.5
4
4.5
5